

GDSA Referee's Meet Information Sheet

Referee: _____

Assistant Referee: _____

Starter: _____

Head Timer: _____

Announcer: _____

Head Scorer: _____

Pool Lane Assignments: 1. _____ 2. _____ 3. _____ 4. _____ 5. _____ 6. _____
Team #1 Home Team #3 Team #1 Home Team #3

Warm-up Order: Home Team (5:20) _____

If a protest, remember . . .

Closest Team (5:30) _____

Farthest Team (5:40) _____

Jurisdiction
Interpretation
Position

Stroke / Turn Judges: Home Team: _____

Lane Assignment: **3** & **4**

Team #1: _____

Lane Assignment: **5 & 6**

Team #3: _____

Lane Assignment: **1** & **2**

Referee Notes:

- Give Announcer jurisdiction and times for getting warm-ups in and over with
- Have the Announcer Official's Meeting and Timer's Meeting for 5:40
 - Starter conducts Timer's Meeting
 - Referee conducts Official's Meeting
- Assign Jurisdiction and Position to Stroke / Turn Officials, Assistant Referee, Relay TO Judges (if using)
 - Reminder: Who's writing DQs, who's telling swimmers of infractions, etc
 - Reminder: Cover any stroke changes from last year
 - Reminder: Anyone with any questions on anything . . .
- Remind Starter to get the next heat up when the last kid is halfway across the pool (25's) and when the last kid touches the wall (50's, 100's, 200's)
- Explain and Define Relay Take-off positions and responsibilities of the Relay Take-off Judges if using (see example below)
 - Reminder: Watch the feet leave the block, then look down for the touch (modify for other end)
 - Reminder: LAST swimmer of the HEAT in the water, dual confirm, THEN hand goes up

Check the following:

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|---|--------------------------|---------|------------------|
| _____ 1. Exposed corners, ladders, etc., MUST BE PROTECTED | (if using) | | |
| _____ 2. Backstroke Flags 15 feet from ends of pool and seven feet high | <i>Block End of Pool</i> | | |
| _____ 3. Water at gutter or three inches below deck | Starter
(or RTO) | RTO (2) | ARef
(or Ref) |
| _____ 4. Blocks 30 inches maximum above water | <i>P O O L</i> | | |
| _____ 5. Lighting at the finish is adequate | Referee
(or ARef) | RTO (2) | RTO |
| _____ 6. Check with Home Team to verify Runners | | | |
| _____ 7. Check with Home Team for False Start rope and assign responsibility (usually S&T Judge on that side) | | | |
| _____ 8. Check with Home Team to verify cards, pencils, watches, etc., for Timers | | | |
| _____ 9. Check with Home Team to verify Clerk of Course set-up (Semi's and Finals) | | | |

RTO Position Example:
(if using)

Block End of Pool

Starter	RTO (2)	ARef
(or RTO)		(or Ref)

P O O L

Referee (or ARef)	RTO (2)	RTO
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