

ODSL Referee Presentation

**Please Put Your FULL NAME and
TEAM NAME in the Chat Box**



Philosophy of Officiating

To establish, and ensure, an “arena” of competition whereby all competitors compete against each other on a fair and equitable basis

Swimmer always gets the “benefit of the doubt”!

Penalty of “disqualification” is one of the most severe of any sport

Swim officials – all volunteers!

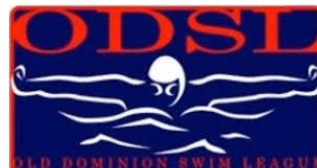
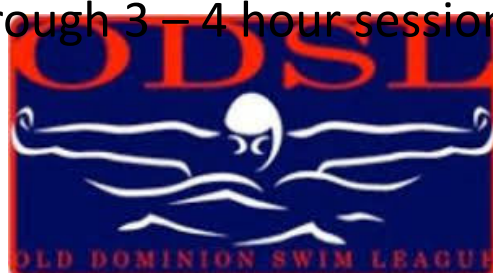
Why Do We Do It?

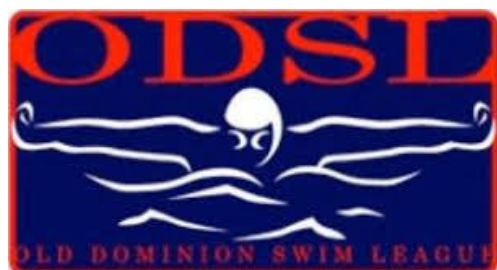
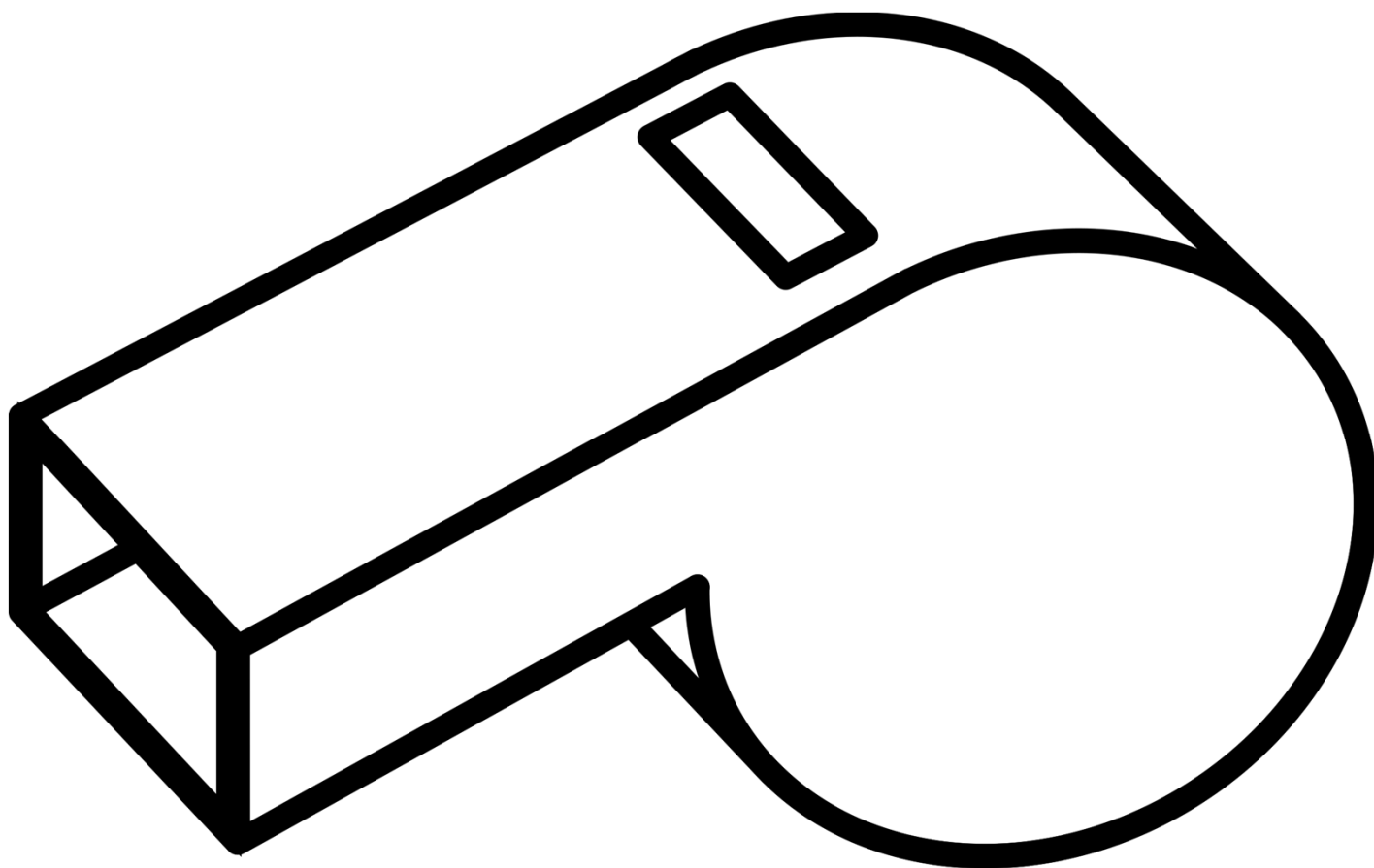
To contribute to that “arena” of fairness and equity

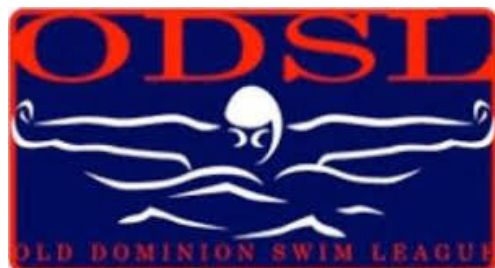
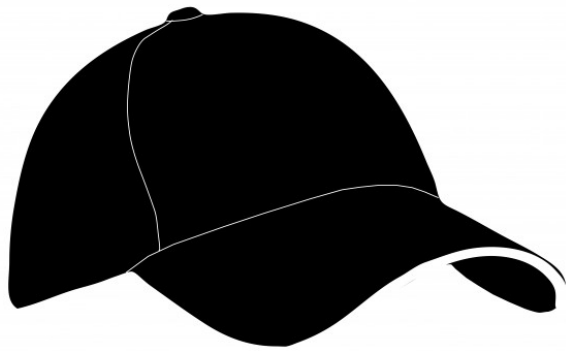
To contribute to our children’s development

To contribute to the sport’s development

It’s more exciting than sitting through 3 – 4 hour sessions in the sun!

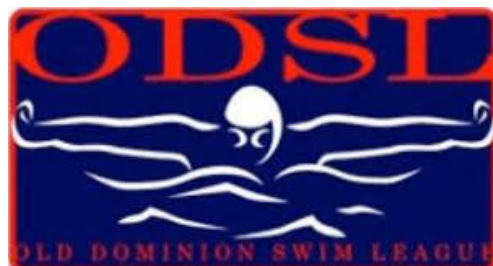






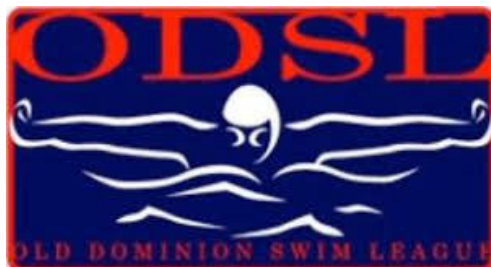
Pre-Meet Responsibilities

- Communicate with your Team Rep
 - Staffing for the meet (Home team provides both Ref & Starter)
 - Estimated # of Swimmers and Timeline
 - HOA or Facility concerns
 - Upcoming weather → Plan B
 - Who is doing what (Starter, Clerk of Course, Runners)
- KNOW THE RULES – USA Swimming/ODSL
 - Recent rule changes
 - Take your Marks
 - Backstroke may resubmerge at the finish provided they've passed the flags
 - Breaststroke language regarding being on a horizontal plane have been removed



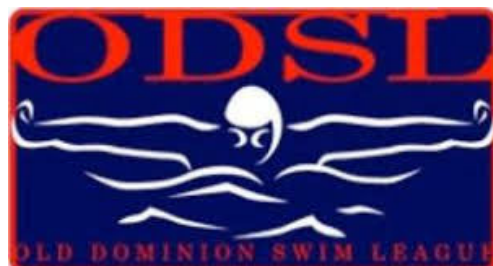
PRE-MEET RESPONSIBILITIES

- GET ORGANIZED
 - HEAT SHEET PREFERENCE
 - PENS
 - DQ SLIPS
- Safety Check
 - Pool
 - Deck Area
- Equipment Check



PRE-MEET RESPONSIBILITIES

- DECK POSITIONING
 - STARTER HAS THE PRIORITY
 - ADJUST TO WHERE THEY WANT TO STAND. POSITION YOURSELF SO THAT THEY CAN SEE YOUR HAND.
- SWIMMERS WITH DISABILITIES?
 - WORK WITH STARTER AND CLERK OF COURSE TO ENSURE THEY GET A FAIR AND EQUITABLE START.
 - STARTER-HAND SIGNALS FOR THE ENTIRE EVENT
 - CLERK OF COURSE-ENSURE THAT THE SWIMMER IS IN THE CLOSEST LANE TO THE STARTER AS POSSIBLE



Pre-Meet Check List

Officials Briefing

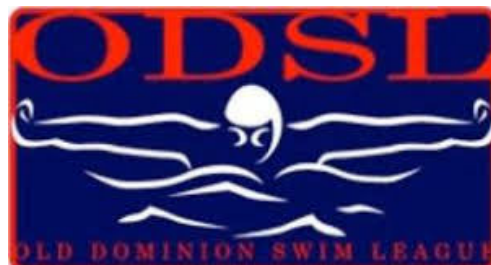
- Stick to the script.

Relay Take Off Judges

- Meeting time
- Responsibilities
- Timers Briefing
 - Stick to the script

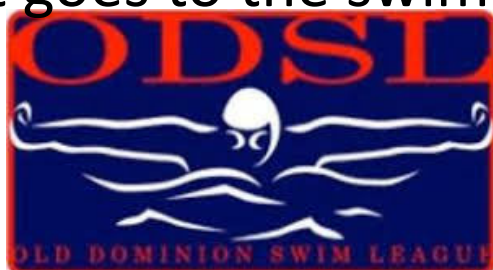
Officials in position?

Timers in position?



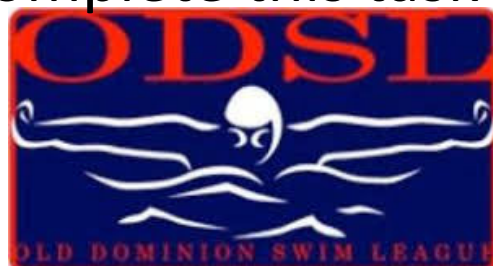
Meet Procedure

- Start the Race
 - Whistle Commands to the Swimmers
 - Hand The Pool over to the Starter
- Watch The Race
 - Stroke & Turn Judges in Position
 - Potential Infractions or Safety Concerns
- Watch The Deck
 - Any Potential Safety Issues?
- Disqualification Slips
 - Verify Name/Heat/Infraction
 - Any questions talk to the Stroke & Turn Judge or CJ
 - Talk about the rules, what was the violation
 - Benefit of the doubt goes to the swimmer!!!!



Meet Procedure

- Safety of the swimmer is the #1 Priority
- No Tech Suits Allowed
- No dive over starts for younger swimmers (under 10)
 - At the end of each heat clear the pool and then start the next heat.
 - Work with timers & stroke and turn judges to expeditiously complete this task



Stick To The Rules

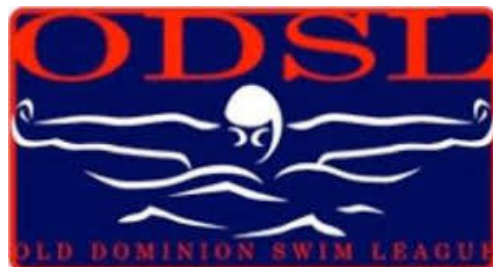
4-Don'ts of Officiating

Don't Infer

Don't Be Selective

Don't Think→Know

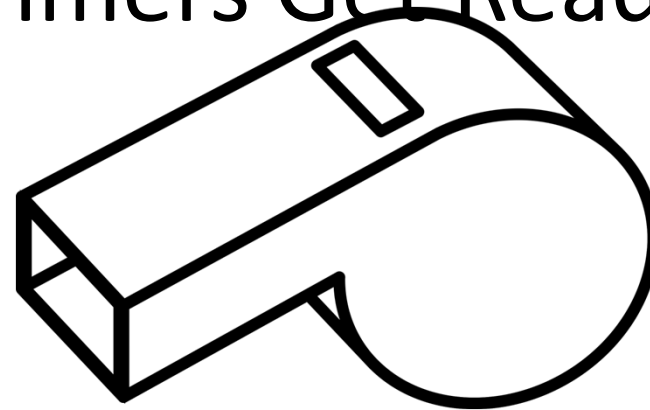
Don't Not Know



Meet Operations

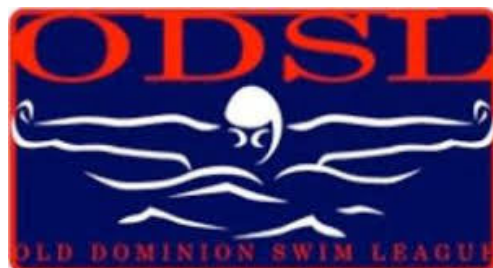
Whistle Protocol

4-Short Chirps-Swimmers Get Ready



1-Long Blast-Swimmers Step Up

The whistle is a signal to the swimmers...not to the crowd or neighbors



Disqualification Slips

Make sure Event, Heat, & Lane are filled out correctly.

Circle the stroke (optional, depending upon the Deck Ref.)

Place "x" at the appropriately described violation, including whether at the Start, Swim, Turn, Finish.

- **Start** is from the point the swimmer leaves the blocks until the swimmer's head is up.
- **Swim** is from the point the head is up until the swimmer initiates the turning motion.
- **Turn** is from the initiation of the turn, last stroke in/continuous turning action, until the head is up.
- **Finish** is the last stroke in/finish move at the finish.

Print your name at the bottom.

Referee prints his/her name.



DISQUALIFICATION REPORT

EVENT# _____ HEAT _____ LANE _____
SWIMMER _____ TEAM _____

BUTTERFLY START _____ SWIM _____ TURN _____ FINISH _____
KICK: ALTERNATING (1A) _____ BREAST (1B) _____ SCISSORS (1C) _____
ARMS: NON-SIMULTANEOUS (1E) _____ UNDERWATER RECOVERY (1F) _____
TOUCH: ONE HAND (1J) _____ NOT SEPARATED (1H) _____
NON-SIMULTANEOUS (1L) _____ NO TOUCH (1K) _____
NOT TOWARD THE BREAST OFF WALL (1M) _____
HEAD DID NOT BREAK SURFACE BY 15m (1N) _____ RE-SUBMERGED (1R) _____
OTHER (1T): _____

BACKSTROKE START _____ SWIM _____ TURN _____ FINISH _____
NO TOUCH AT TURN (2I) # _____
PAST VERTICAL AT TURN: _____
DELAY INITIATING ARM PULL (2S) _____ DELAY INITIATING TURN (2T) _____
MULTIPLE STROKES (2U) _____
TOES OVER LIP OF GUTTER AFTER THE START (2P) _____
HEAD DID NOT BREAK SURFACE BY 15m (2N) _____ RE-SUBMERGED (2R) _____
NOT ON BACK OFF WALL (2K) _____
SHOULDERS PAST VERTICAL TOWARDS THE BREAST (2L) _____
OTHER (2T): _____

BREASTSTROKE START _____ SWIM _____ TURN _____ FINISH _____
KICK: ALTERNATING (3A) _____ BUTTERFLY (3C) _____ SCISSORS (3O) _____
ARMS: PAST HIPLINE (3E) _____ NON-SIMULTANEOUS (3F) _____
TWO STROKES UNDER (3G) _____ NOT IN SAME HORIZONTAL PLANE (3H) _____
ELBOWS RECOVERED OVER WATER (3J) _____
TOUCH: ONE HAND (3J) _____ NOT SEPARATED (3N) _____
NON-SIMULTANEOUS (3L) _____ NO TOUCH (3K) _____
NOT TOWARD THE BREAST OFF WALL (3M) _____
CYCLE: KICK BEFORE PULL (3Q) _____ HEAD NOT UP (3P) _____
DOUBLE PULLS/KICKS (3S) _____
OTHER (3T): _____

FREESTYLE
NO TOUCH AT TURN (4K) # _____
HEAD DID NOT BREAK SURFACE BY 15m (4N) _____ RE-SUBMERGED (4C) _____

INDIVIDUAL MEDLEY
STROKE INFRACTION(S) # _____ OUT OF SEQUENCE (5P) _____
FOURTH DISTANCE SWUM IN STYLE OF PREVIOUS STROKE _____

RELAYS
STROKE INFRACTION: (61-64) # _____ SWIMMER # _____
EARLY TAKE OFF SWIMMER (66-68) # _____
CHANGED ORDER (6P): SWIMMER _____ STROKE _____
OTHER (6T): _____

MISCELLANEOUS
FALSE START (7O) _____ DECLARED FALSE START (7P) _____
DID NOT FINISH (7Q) _____ DELAY OF MEET (7R) _____
OTHER (7S-Z): _____

JUDGE: _____
(print name clearly)

REFEREE: _____
(print name clearly)

NOTIFIED: _____ SWIMMER _____ COACH _____

rev. (7/19)

DESK/REFEREE

Relays

Stroke & Turn Judges-Stay in Position and observe the Stroke & Turns

	6-Lane Pool		8-Lane Pool	
	2-Per End	4-Per End	2 Per End	4-Per End
Lanes 1 through 6				
Lanes 6 through 1				
Lanes 1 through 3				
Lanes 3 through 1				
Lanes 4 through 6				
Lanes 6 through 4				
Lanes 1 through 8				
Lanes 8 through 1				
Lanes 1 through 4				
Lanes 4 through 1				
Lanes 5 through 8				
Lanes 8 through 5				

USA Swimming

Relay Take Off Judge

EVENT# _____ HEAT# _____

(Circle one: SIDE or LANE)

Swimmer Number

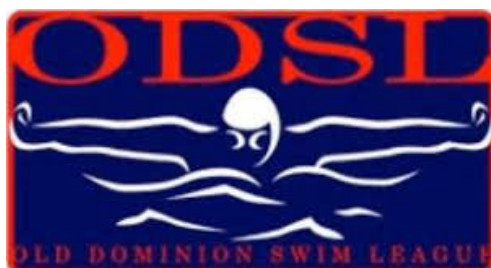
Lane 1	2	3	4
Lane 2	2	3	4
Lane 3	2	3	4
Lane 4	2	3	4
Lane 5	2	3	4
Lane 6	2	3	4
Lane 7	2	3	4
Lane 8	2	3	4

Signature

X-Early Take-Off

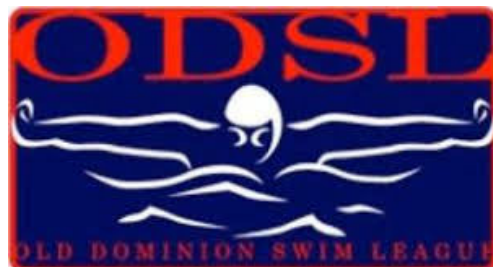
O-Legal Take-Off

Toes First Then
Touch



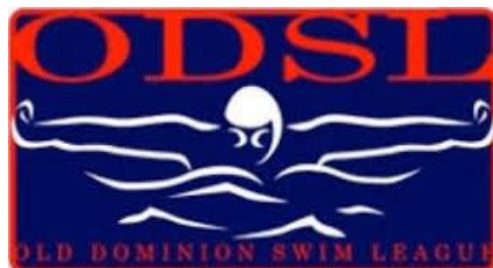
Meet Procedures-Protests

- Protests
 - Coaches have 30-minutes after the receipt of DQ Slips
- Stay organized
- Ensure that the slips are moving from
 - Stroke & Turn Judge (via Chief Judge if applicable)
 - You
 - Computer Operator
 - Coach



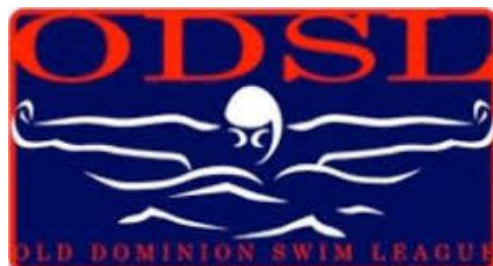
Meet Procedures-Protests

- Interact with Team Reps
- Explain the rule and what the judge saw.
- Benefit of the doubt goes to the swimmer.
- Referee decides whether to uphold or overturn the call



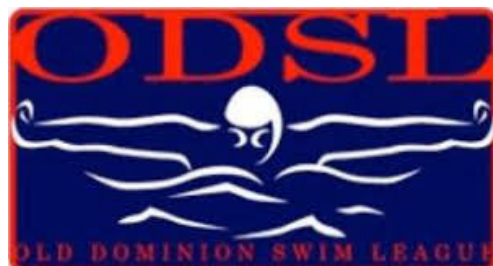
End of Meet

- If all events are completed (no swim off's, no protests)
 - Thank All Officials
 - Thank All Timers
 - Thank All Marshalls
- Review Results
- Make sure all equipment is put back and ready for the next meet



Execute

- Be careful of setting precedents with early decisions
- Don't be afraid to ask questions or correct mistakes
- Teach, provide constructive criticism
- Say 'THANK-YOU' to everyone
- Conduct Self-Evaluation



Thank You

