

## VOLUNTEER POSITIONS

Position	Responsibilities	Requirements	Level of Difficulty/Physicality
<b>Clerk of Course</b>	Arranges swimmers in heat/event order according to the heat sheet. Informal training required.	Patient, authoritative, organized.	<b>High/ Standing</b>
<b>Stroke and Turn Judge</b>	Judges main heats to ensure correct techniques are being used. Training and testing required.	Knowledge of strokes. Decisive.	<b>High/ Standing</b>
<b>Announcer</b>	Makes announcements during the meet, including calling swimmers to their events.	Good voice. Understands order of events. Focused.	<b>High/ Standing</b>
<b>Starter</b>	Calls swimmers to the blocks and starts each heat. Training required.	Strong voice. Keeps meet moving.	<b>High/ Standing</b>
<b>Ribbon Table</b>	Completes ribbons for swimmers.	Attention to detail.	<b>Medium/ Sitting</b>
<b>Order of Finish Judge</b>	Order of Finish Judge (OOF) to serve as a back-up in case of malfunction/error with timers or timing system. OOF will independently record 1st through 6th place for all main heats on Place Judge Forms. OOF should position themselves at the side of the pool at the finish line with clear sight of all competition lanes.	Focused. Decisive. Attention to detail.	<b>Medium Standing</b>
<b>Timers</b>	Times and records the swimmers in the lane assigned. There are two timers per lane.	Focused. Attention to detail.	<b>Easy Standing</b>
<b>Head Timer</b>	Runs two stop watches as a back-up for timers. Communicates with Starter throughout the meet that timers are ready for the next heat.	Focused. Attention to detail. Being tall helps.	<b>Medium/ Standing</b>
<b>Kid Pusher</b>	Rounds up swimmers for each heat and escorts the swimmers, in order, from Clerk of Course to behind the blocks.	Fun, yet authoritative with children. Knowledge of events.	<b>Easy/ Walking</b>
<b>Gate Attendant</b>	Sits at back gate to be sure that swimmers are entering the pool safely. Hang signs on the fence for Clerk of Course calls.	Attentive.	<b>Easy/ Sitting</b>
<b>Poolside Ribbons</b>	Passes out ribbons to heat winners for non-main heats. Passes out ribbons to 10 and unders for non-main event heat participants.	Focused.	<b>Easy/ Walking</b>
<b>Runner</b>	Collects scoring sheets from Clerk of Course, taking to Order of Finish Judge to Meet Administrators (Data Team). Also collects disqualification slips (main events only) and delivers them to the scoring table.	Focused. Fast paced.	<b>Easy/ Walking</b>
<b>Concessions and Grill</b>	Manages grill or runs concessions.	Friendly. Good math skills.	<b>Easy/ Standing</b>
<b>Thirst Quencher</b>	Takes ice water around pool to Meet Volunteers and Coaches.	Hospitable.	<b>Easy/ Walking</b>
<b>Set Up</b>	Prepares the pool area for the meet. Starts around 4 p.m..	Enjoys physical labor.	<b>Easy/ Walking and Lifting</b>
<b>Clean Up</b>	Puts everything back in its proper place after a meet.	Enjoys physical labor.	<b>Easy/ Walking and Lifting</b>